



**Complete Maya Programming: An Extensive
Guide to Mel and C++ Api (Morgan Kaufmann
Series in Computer Graphics and Geometric Mo)
(Paperback) - Common**

By (author) David A.D. Gould

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Learning Maya, the world's leading 3D animation and effects package, is a challenge. This guide helps the reader learn how to customize and extend Maya with scripts and plugins that take control and productivity to new levels. It includes real-world examples illustrating applications of Maya programming.

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